Karlshamn, Sweden
+46 722 321 306
christoffer@wardh.se
www.wardh.se

CHRISTOFFER WARDH

SKILLS

C#	I handle this language very well.
C++	I handle this language well.
HLSL	Comfortable, but inexperienced.
Unity	High knowledge using this program.
Unreal Engine	Basic knowledge using this program.

EXPERIENCE

Forgotten Key AB, Karlshamn — *Technical Lead*

OCTOBER 2017 – PRESENT

- Planned sprints for the tech team.
- Staff appraisal with members of the team.
- Lead during prototyping and pre-production phase of two unannounced projects.

Forgotten Key AB, Karlshamn — *Game Programmer*

SEPTEMBER 2016 – OCTOBER 2017

- Helped finish the release of AER: Memories of Old.
- Ported the game to Xbox 360 and did some porting work on PS4.
- Bug fixing.
- Optimization.
- Minor features, such as loading screen.
- Held press conferences at Gamescom 2017.

GameStop, Sweden — *Senior Sales Associate / Store Manager*

JUNE 2009 – AUGUST 2014

- Worked as Store Manager for two different stores.
- Wide range of experience from sales to employee management and leadership.

Irradiance AB, Lund — *Programmer*

MAY 2011 – AUGUST 2011

- Lead Programmer on a three month web service project.
- Worked with C#, MSSQL, Windows MVC.

EDUCATION

The Game Assembly — *Advanced Diploma in Game Programming*

SEPTEMBER 2014 – JUNE 2016, MALMÖ

Lernia — *Application Development (84 ECTS)*

SEPTEMBER 2010 – JUNE 2012, MALMÖ

IT-Media Gymnasiet, Lund — *Application Development (84 ECTS)*

SEPTEMBER 2010 – JUNE 2012, MALMÖ

REFERENCES

Robin Hjelte — *VD, Forgotten Key*

Andreé Hallengren — *Technical Director, Forgotten Key*